

Fudge

Character Sheet

Defaults:	EP
+3 Superb	8
+2 Great	4
+1 Good	2
+0 FairAttributes	1
-1 Mediocre	1
-2 Poor Most Skills	1
-3 Terrible	1

Most Gifts and some Skills are non-existent unless specified on the character sheet.

EP = Raising skills to that level with Experience Points

Character Name:

Genre:

Player:

Date Created:

Unspent EP:

Fudge Points:

Character Story:

Wounds:

1, 2
Scratch

3, 4
Hurt

5, 6
Very Hurt

7, 8
Incapacitated

9+
Near Death

Attributes: _____	Gifts: _____	Skills: _____
Equipment: _____	Faults: _____	